

# 3 on 3 Hoops Rules

## The Game:

- "3 on 3 Hoops" is a half-court game played by two teams of three players each, with a roster limit of 7 players. NFHS basketball rules apply with the exception of the following Coastal Intramural rules.

## Supervisor Duties:

- Prior to the game the captains will select one person to shoot for the first possession. The Supervisor will signal the ball in play to begin both and will have the power to make decisions on any point not specifically covered in these rules.
- Officials will be on the court to make all foul and violation calls. Continuous problems with sportsmanship will result in the game being declared a forfeit.
- The Supervisor will penalize any player, substitute, or coach for unsportsmanlike conduct by immediate ejection and the player must leave area sight and sound.

## Scoring and Timing:

- Points are awarded as follows:
  - 1 point for free throw
  - 2 points for made basket
  - 3 points for a made basket from outside three point arc
- Playing time will be two 15-minute halves with running clock. Halftime is one (1) minute.
- A tie score will result in a two-minute running clock overtime period, with ball possession determined by a coin toss.

## Playing the Game:

- The team that wins the shot for possession will start the game with the ball. Alternating possession arrow procedures will be used throughout the remainder of the game.
- Checking the Ball:
  - The "check line" will be outside the 3-point line
  - The ball must be "checked" to start each half and after any foul
  - On a "check", the defensive team will have three seconds to be declared ready and hand the ball back to the offensive team for play. **Any longer than three seconds will result in the offensive team receiving two points plus the possession.**
  - After a steal, violation or defensive rebound, the new offense must pass the ball outside of the check line.
  - **Penalty for violation of "check" line procedures is loss of ball.**
- Time Outs:
  - Teams cannot call time outs during the game
  - Time outs will be called only by the Supervisor for injuries or special circumstances.

- **Substitutions:**
  - Substitutions may be made after a basket, foul shot, or any other stoppage of play.
  
- **Fouls:**
  - All common, personal, and technical fouls will be counted against the team total. On and after the 5th team foul, a bonus shall be awarded for the remainder of the game.
  - Prior to the fifth team foul:
    - common fouls result in loss of possession for the fouling team
    - offensive fouls result in disallowing a converted basket and loss of possession
    - shooting fouls with a missed basket shall result in retained possession
    - shooting fouls with a made basket shall result in the basket being awarded and change of possession
  - On the fifth team foul and thereafter:
    - common fouls result in a single foul shot along with retained possession for the fouled team (teams do not line up on the free throw lane)
    - offensive fouls result in disallowing a made basket and a single shot along with retained possession for the fouled team
    - shooting fouls with a missed basket shall result in two foul shots along with retained possession
    - shooting fouls with a converted basket shall result in the basket being awarded with retained possession
  
- Unsportsmanlike conduct will not be tolerated. The following behaviors will result in a technical foul and the possibility of a game suspension:
  - Insulting or cussing at the officials, supervisors, or opposing players
  - Participating in a fight (AUTOMATIC EJECTION)
  - Other unsportsmanlike acts will also earn a technical foul. All unsportsmanlike fouls result in two free throws and the ball, regardless of whether the foul is on a player or the bench
  - Any combination of three (3) unsportsmanlike technical fouls will result in forfeiture of game and loss of forfeit bond
  
- **Stalling:**
  - If a team is deliberately stalling or freezing the ball, the referee shall start a ten second count to shoot. **If the offense does not shoot, the ball will be turned over to the other team.**
  
- **The mercy rule is as follows:**
  - 50-points mercy rule at any time in second half
  - 30-points at any time under eight minutes remaining in the game
  - 20-points at any time under two minutes left in the game.