

## Digital Culture and Design Sample Four Year Plan

Fall Semester Year 1	Credits
ENGL 101: English Composition	4
UNIV 110A: First Year Experience	3
DCD 101: Humanities in the Digital Age	3
DCD 100: Technology and Humanity	3
POLI 201: American Government	3

Spring Semester Year 1	Credits
ENGL 102: Composition & Critical Reading	4
MATH 139: Basic Concepts of Contemporary Math	4
ENGL 231: Film, New Media, and Culture	3
DCD 102: Information Design	3
DCD 200: Introduction to Digital Humanities	3

Fall Semester Year 2	Credits
GERM 115: German Language I	5
WGST 103: Intro to Women's and Gender Studies	3
DCD 201: Coding for Humanists	3
DCD 202: Introduction to Digital Sources	3
GEOG 121: World Regional Geography	3

Spring Semester Year 2	Credits
ANTH 101: Primates, People, and Prehistory	3
ANTH 101L: Primates, People, and Prehistory	1
VPA 103: Inquiring Minds	3
DCD 312: Social Media	3
DCD 301: Text Methods	3
PHIL 105: Critical Thinking	3

Fall Semester Year 3	Credits
GEOG 310: Digital Cartography	3
DCD 316: Digital Resources in the Humanities	3
DCD 304: Interactive Methods	3
RELG 103: World Religions	3
DCD 309: Interactivity and Culture	3

Spring Semester Year 3	Credits
Humanities 300+	3
DCD 345: Knowledge Prod and Digital Depression	3
DCD 302: Visual Methods	3
Humanities 300+	3
Minor/Elective	3

Fall Semester Year 4	Credits
DCD 495/496: Internship/Practicum	3
Humanities 300+	3
GEOG 311: Earth Observation	3
Minor/Elective	3

Spring Semester Year 4	Credits
DCD 498: Capstone	3
Humanities 300+	3
Minor/Elective	3
Minor/Elective	3

## Digital Culture and Design (DCD)

### *Skills gained from the major:*

1. Ability to program media and integrate computer programs useful to everyday experience
2. Critical thinking, reasoning, and the ability to analyze data and system formulas
3. Keen understanding of technology's impact on culture and life
4. Skills necessary to create, market, organize, evaluate, and distribute digital content
5. Clear and precise written communication skills as well as the ability to easily explain topics
6. Problem-solving, trouble-shooting, and effective decision making skills
7. Strong research and informational skills
8. In-depth knowledge of coding and web design
9. Organizational and time-management skills
10. Ability to handle complex tasks in a short amount of time

### *Job titles related to major:*

- Multimedia Artist
- Web Writing and Design
- Journalism
- Publishing
- Scholarly and Creative Editing
- Creative Writing
- Advertising Copy Editing and Media Production
- Animator
- Architect
- Art Director
- Broadcast Technician
- Computer Network Architect
- Computer Network Support Specialist
- Computer and Information Research Scientist
- Computer Systems Analyst
- Web Administrator
- Engineering Manager
- Film and Video Editor
- Graphic Designer
- Information Technology Project Manager