# ART HISTORY | Minor

## PROGRAM REQUIREMENTS

### REQUIREMENT CHECKLIST

- ARTH 105 (History of Western Art I)
- ARTH 106 (History of Western Art II)
- ARTH 107 (World Art)
- ARTH 250 Q* (Concepts in Art History)
- ARTH 200+
- ARTH 200+

**TOTAL CREDITS: 18**

### IMPORTANT INFO!

A minor in Art History is a great way to get academic credit for exploring a subject you like! It can also help you stand out from the crowd when applying for jobs.

ARTH 105 and ARTH 106 or ARTH 107 satisfy the foundation requirement for studio art majors and may also be used to fulfill the art history minor requirement for studio art majors. However, these courses cannot be the same ones used to satisfy the core curriculum requirement.

A grade of ‘C’ or better is required in each course to be applied toward the minor.

Choose electives (ARTH 200+) that will complement and expand your major or area of expertise.

### SOME 200+ COURSES TO CONSIDER

- ARTH 210 (Greek Art & Archaeology)
- ARTH 211 Q* (Roman Art & Architecture)
- ARTH 219 (Islamic Art)
- ARTH 266 (Arts of China)
- ARTH 288 (Arts of Japan)
- ARTH 308 (History of Photography)
- ARTH 323 (Italian Renaissance Art)
- ARTH 341 (Modern Art, 1840–1940)
- ARTH 342 (Post-Modern and Contemporary Art)
- ARTH 366 (Chinese Art & Archaeology)
- ARTH 410 (Art Crime)
- ARTH 450 (Digital Historical Reconstruction)

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**What skills do employers want?**

- Clear and effective verbal communication
- Clear and succinct written communication
- Critical thinking and problem solving
- Curiosity and initiative
- The ability to put the “human” in the humanities

**What careers can I pursue?**

- Museum curator
- Art librarian
- Art conservator
- Art educator
- Art authenticator
- Art lawyer
- Visual resource curator
- Museum administrator
- Art auctioneer
- Art appraiser

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Studying Art History provides further focus for many majors, including Anthropology, DCD, History, Political Science, Intelligence & National Security Studies, Psychology, and Religion.

New connections are emerging between Art History and the medical field, computational media, issues of law and policy (including strategic development of cultural heritage and urban planning).

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